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Statistical Relational Learning with Soft Quantifiers

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Statistical Relational Learning

- Statistical relational learning (SRL)
 - knowledge representation
 - inference in application domains with uncertain data that is of a complex, relational nature.
- A variety of different SRL frameworks has been developed based on:
 - probabilistic graphical models
 - first-order logic
 - programming languages





Probabilistic Logic Programming.



Quantifiers in SRLs

First-order logic quantifiers:

- Universal quantifiers \forall
- Existential quantifiers

Limitations of SRLs in addressing quantifiers also addressed in previous works but not as soft quantifiers, such as:

Kazemi et. al, 2014

Poole et. al, 2012

Beltagy et. al, 2015



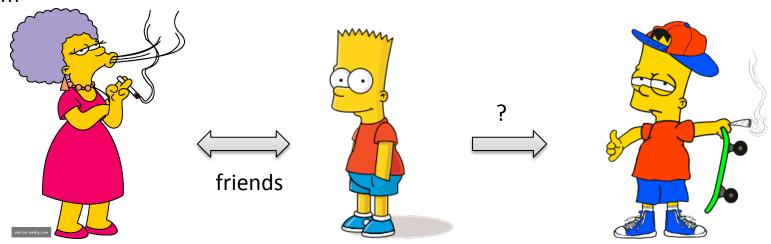
Example

Smoking example in MLNs:

Richardson & Domingos, 2006

$$\forall X \forall Y Friends(X,Y) \rightarrow (Smokes(X) \leftrightarrow Smokes(Y))$$

This formula states that if two people are friends, then either both of them smoke or neither of them





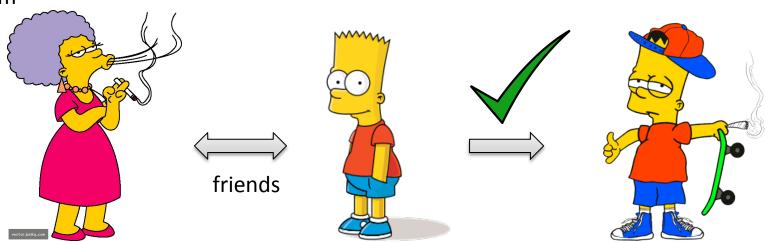
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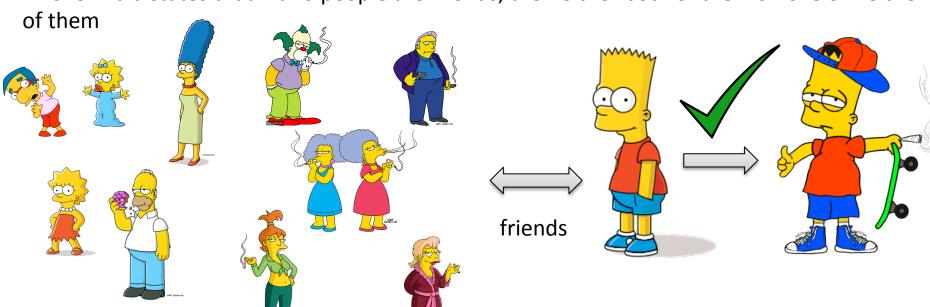
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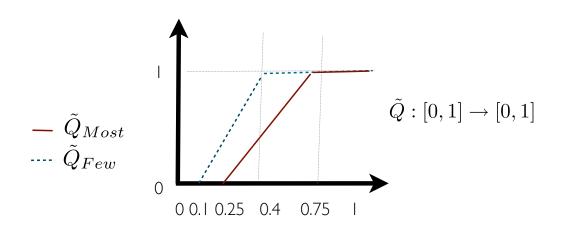
 $\forall X \forall Y Friends(X,Y) \rightarrow (Smokes(X) \leftrightarrow Smokes(Y))$

This formula states that if two people are friends, then either both of them smoke or neither





Soft Quantifiers



- Most Japanese are ...
- **Some** jetlagged researchers are ...
- A few researchers at ILP2015 are ...





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Probabilistic Soft Logic (PSL) with Soft Quantifiers: **PSL^Q**

MAP Inference and weight learning in PSL^Q

Experimental Results



Probabilistic Soft Logic (PSL)

 We started with PSL framework in which atoms can take continuous values in [0,1]

Broecheler et. al, 2010

• PSL rule:

$$\lambda_r: \underbrace{T_1 \wedge T_2 \wedge \ldots \wedge T_k}_{r_{body}} \to \underbrace{H_1 \vee H_2 \vee \ldots \vee H_t}_{r_{head}}$$

• Distance to satisfaction of rule r under interpretation I:

$$d_r(I) = \max\{0, I(r_{body}) - I(r_{head})\}$$



How to deal with soft values?

• Lukasiewicz logic:

$$m\tilde{\wedge}n = \max(0, m+n-1)$$

 $m\tilde{\vee}n = \min(m+n, 1)$
 $\tilde{\neg}m = 1-m$



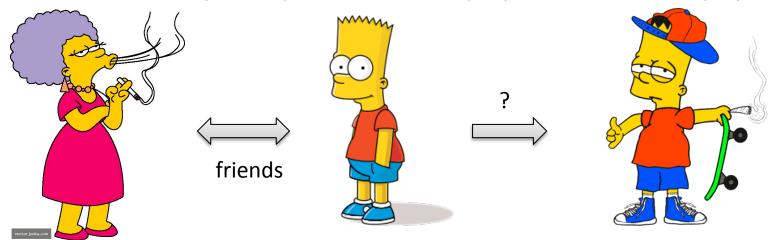
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 $\forall X, YFriends(X,Y) \land Smokes(X) \rightarrow Smokes(Y)$



$$I(Friends(Bart, Patty)) = 0.2$$

 $I(Smokes(Patty)) = 0.9$

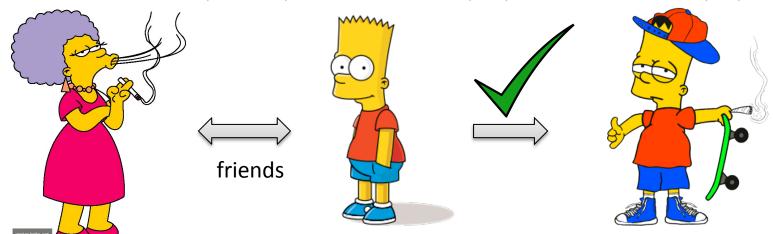


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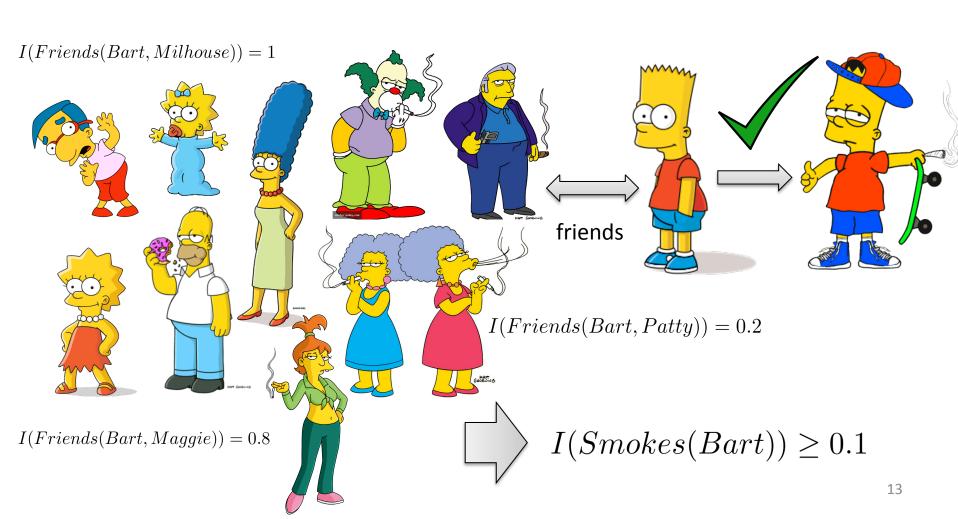


 $I(Smokes(Bart)) \ge 0.1$



How to use soft quantifiers?

 $\forall X, YFriends(X,Y) \land Smokes(X) \rightarrow Smokes(Y)$

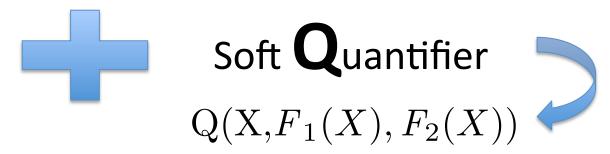




Syntax of PSL^Q

• PSL rule:

$$\lambda_r: \underbrace{T_1 \wedge T_2 \wedge \ldots \wedge T_k}_{r_{body}} \to \underbrace{H_1 \vee H_2 \vee \ldots \vee H_t}_{r_{head}}$$



PSL^Q rule



Semantics of PSL^Q

Semantic:

$$I(Q(X,F_1(X),F_2(X))) = \tilde{Q}\left(\frac{\sum_{x \in D} I(F_1(x)) \tilde{\wedge} I(F_2(x))}{\sum_{x \in D} I(F_1(x))}\right)$$

where \tilde{Q} is a soft quantifier mapping, F_1 and F_2 are formulas containing variable X ranging in the domain D.

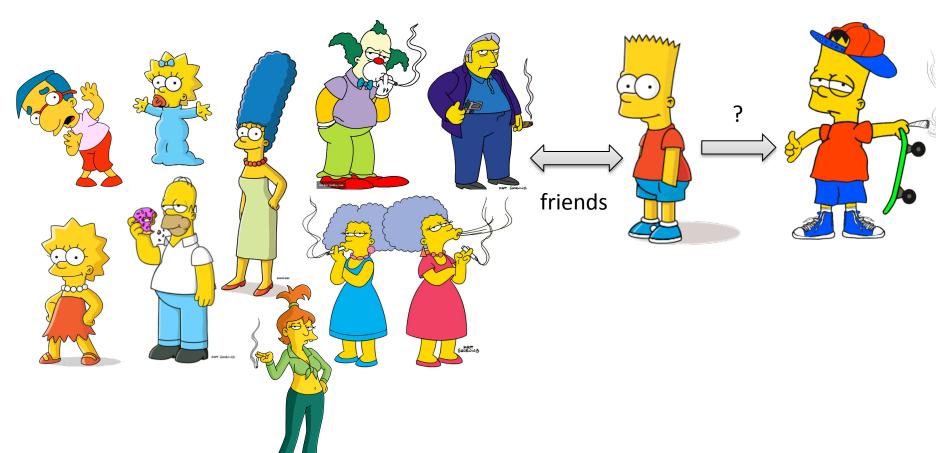
Quantifier mapping \tilde{Q} :

$$\tilde{Q}_{[\alpha,\beta]}(x) = \left\{ \begin{array}{ll} 0 & \text{if } x < \alpha \\ \frac{x-\alpha}{\beta-\alpha} & \text{if } \alpha \leq x < \beta \\ 1 & \text{if } x \geq \beta \end{array} \right. \quad \text{for example} \quad -\tilde{Q}_{Most} \\ 0 & 0.1 \ 0.25 \ 0.4 \ 0.75 \ 1 \end{array} \right.$$



How to use soft quantifiers?

 $\forall X, YFriends(X,Y) \land Smokes(X) \rightarrow Smokes(Y)$

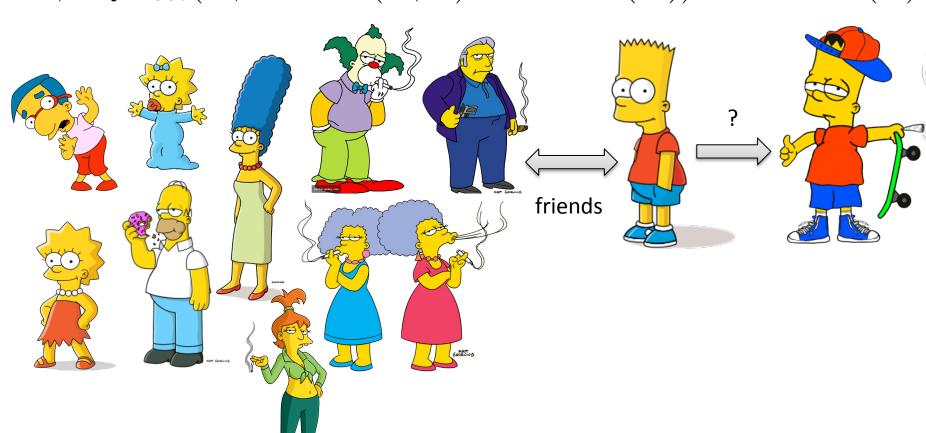




How to use soft quantifiers?

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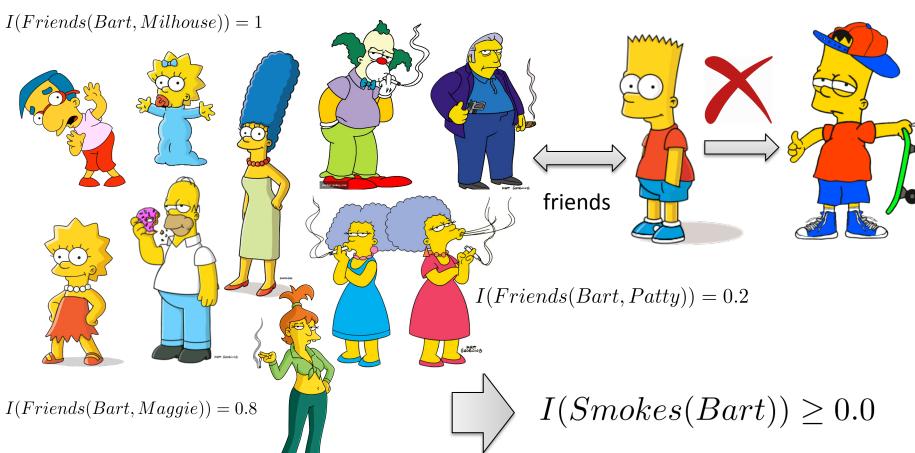
 $\forall X, Y \tilde{Q}_{Most}(X, Friends(X, Y) \land Smokes(X)) \rightarrow Smokes(Y)$





 $\forall X, YFriends(X,Y) \land Smokes(X) \rightarrow Smokes(Y)$

 $\forall X, Y \tilde{Q}_{Most}(X, Friends(X, Y) \land Smokes(X)) \rightarrow Smokes(Y)$







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Probabilistic Soft Logic (PSL) with Soft Quantifiers: **PSL^Q**

MAP Inference and weight learning in PSL^Q

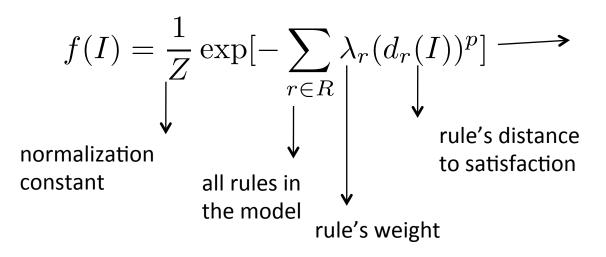
Experimental Results



MAP inference

Hinge-loss potential function:

Bach. et al., 2013



Choice of the distance metric, e.g., p=1 is linear

The goal of "maximum a posteriori inference" (MAP) is to find the most probable truth assignments of unknown propositions Y given the evidences X.

$$I_{MAP} = \arg \max f(I)$$

The goal of optimization is to minimize the weighted sum of the distances to satisfaction of all rules.

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Soft Quantifier Expression is not linear!

 Soft quantifiers are not linear thus cannot be casted as linear constraints:

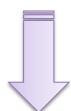
$$I(Q(X,F_1(X),F_2(X))) = \tilde{Q}\left(\frac{\sum_{x\in D}I(F_1(x))\tilde{\wedge}I(F_2(x))}{\sum_{x\in D}I(F_1(x))}\right)$$
 Fraction of piecewise linear functions
$$\tilde{Q}_{[\alpha,\beta]}(x) = \begin{cases} 0 & \text{if } x<\alpha\\ \frac{x-\alpha}{\beta-\alpha} & \text{if } \alpha\leq x<\beta\\ 1 & \text{if } x\geq\beta \end{cases}$$

Piecewise linear function

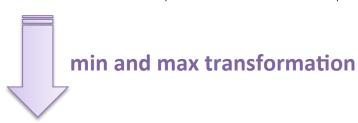
Transformation 1: Quantifier mapping

Quantifier mapping can be rewritten as:

$$\tilde{Q}_{[\alpha,\beta]}(x) = \begin{cases} 0 & \text{if } x < \alpha \\ \frac{x-\alpha}{\beta-\alpha} & \text{if } \alpha \le x < \beta \\ 1 & \text{if } x \ge \beta \end{cases}$$



$$\tilde{Q}_{[\alpha,\beta]}(x) = \max(0, \frac{x-\alpha}{\beta-\alpha}) + \min(\frac{x-\alpha}{\beta-\alpha}, 1) - \frac{x-\alpha}{\beta-\alpha}$$



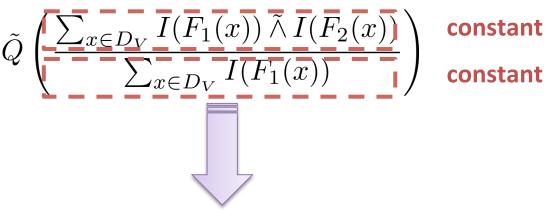


Transformation 2: FOQE

• Fully observed quantifier expression (**FOQE**):a ground quantifier expression that all ground atoms in F_1 and F_2 are

constant

in X.





constant

Transformation 2: FOQE

• Fully observed quantifier expression (**FOQE**):a ground quantifier expression that all ground atoms in F_1 and F_2 are in X.

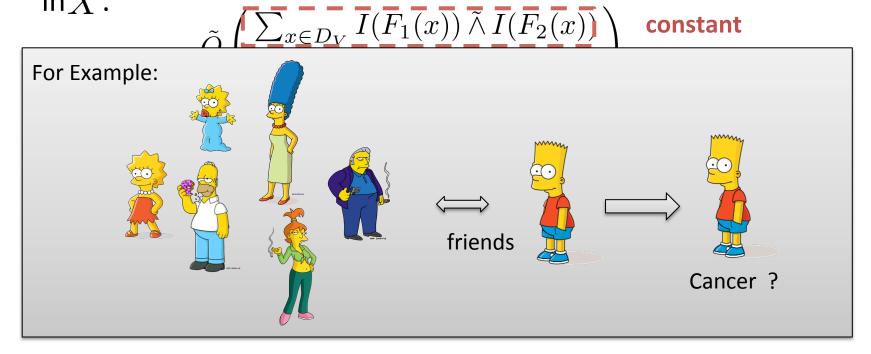
Applications:

We aim to use the prior knowledge to infer a new relation or a label.



Transformation 2: FOQE

• Fully observed quantifier expression (**FOQE**):a ground quantifier expression that all ground atoms in F_1 and F_2 are in X.

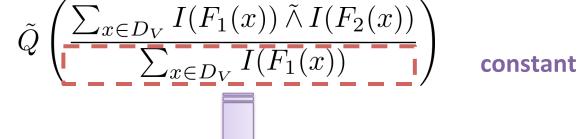




Transformation 3: POQE⁽¹⁾

Partially observed quantifier expression of type 1 (**POQE**⁽¹⁾): a ground quantifier expression that all ground atoms in F_1 are

in X.



Piecewise linear functions of min and max

Quantifier mapping transformation



A set of linear constraints



Transformation 3: POQE⁽¹⁾

• Partially observed quantifier expression of type 1 (**POQE**⁽¹⁾): a ground quantifier expression that all ground atoms in F_1 are in X.

 $\tilde{Q}\left(\frac{\sum_{x\in D_V} I(F_1(x))\tilde{\wedge} I(F_2(x))}{\sum I(F_1(x))}\right)$

Applications: Node labeling

We have the network (relations) and we aim to infer the labels.

such as, inferring users' characteristics, behaviors, opinions, etc.

Quantifier mapping transformation

min and max transformation

A set of linear constraints



Transformation 3: POQE⁽¹⁾

• Partially observed quantifier expression of type 1 (**POQE**⁽¹⁾): a ground quantifier expression that all ground atoms in F_1 are in X.

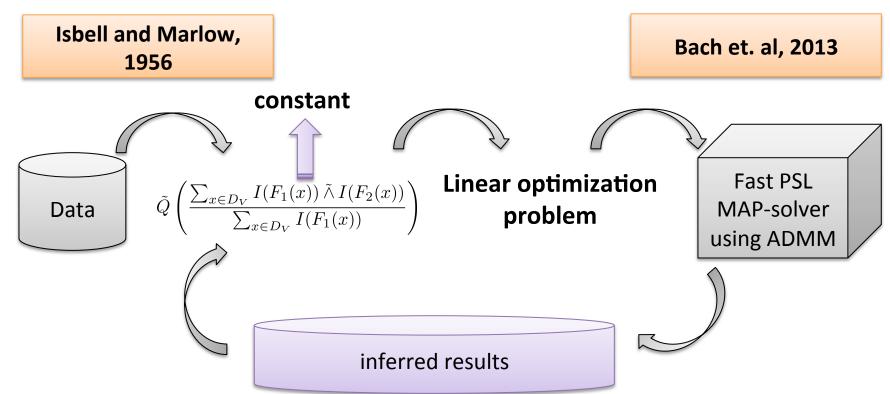
For Example: $\bigcap_{Q} \left(\sum_{x \in D_{V}} I(F_{1}(x)) \wedge I(F_{2}(x)) \right)$

A set of linear constraints



Transformation 4: POQE⁽²⁾

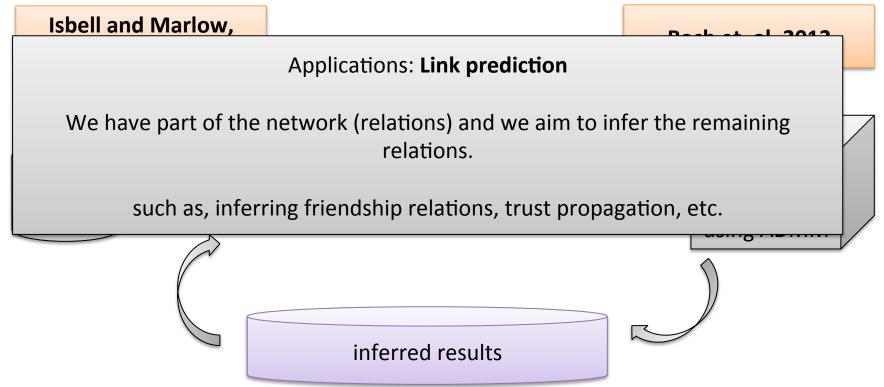
• Partially observed quantifier expression of type 2 (**POQE**⁽²⁾): a ground quantifier expression that all ground atoms in F_1 are not in X.





Transformation 4: POQE⁽²⁾

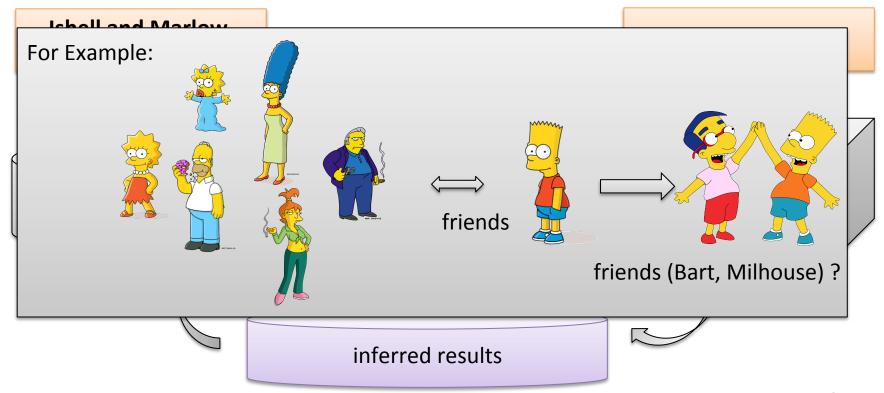
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Transformation 4: POQE⁽²⁾

• Partially observed quantifier expression of type 2 (**POQE**⁽²⁾): a ground quantifier expression that all ground atoms in F_1 are not in X.





Weight learning

The goal of weight learning based on maximum likelihood estimation (MLE) is to maximize the log likelihood of the rules' weight based on the training data:

$$-\frac{\delta log(f(I))}{\delta \lambda_i} = E_{\lambda} \left[\sum_{r \in R_g i} (d_r(I))^p \right] - \sum_{r \in R_g i} (d_r(I))^p$$

Collins, 2002

- 1. The optimization is based on the voted perception algorithm
- 2. To make the approximation tractable, a MPE approximation is used.





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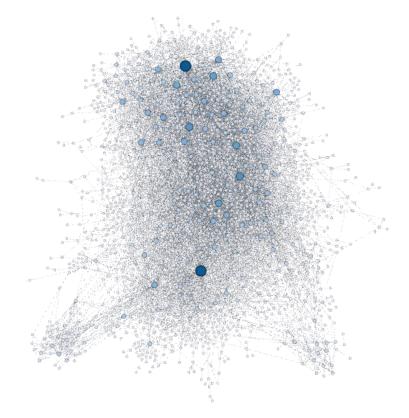






Epinions dataset

Our sample dataset contains **2000 users** from Epinions.com. They are connected with **8,675** relations: **7,974 trust** relations and **701 distrust** relations.

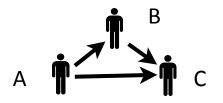




PSL rule vs. PSL^Q rule

Heider, 1958

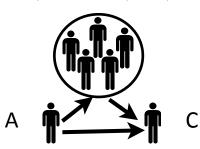
Structural Balance theory implies the transitivity of a relation between users



Huang et. al, 2012

PSL rule

 $Knows(A, B) \land Trusts(A, B) \land Knows(B, C) \land Trusts(B, C) \land Knows(A, C) \rightarrow Trusts(A, C)$



PSL^Q rule

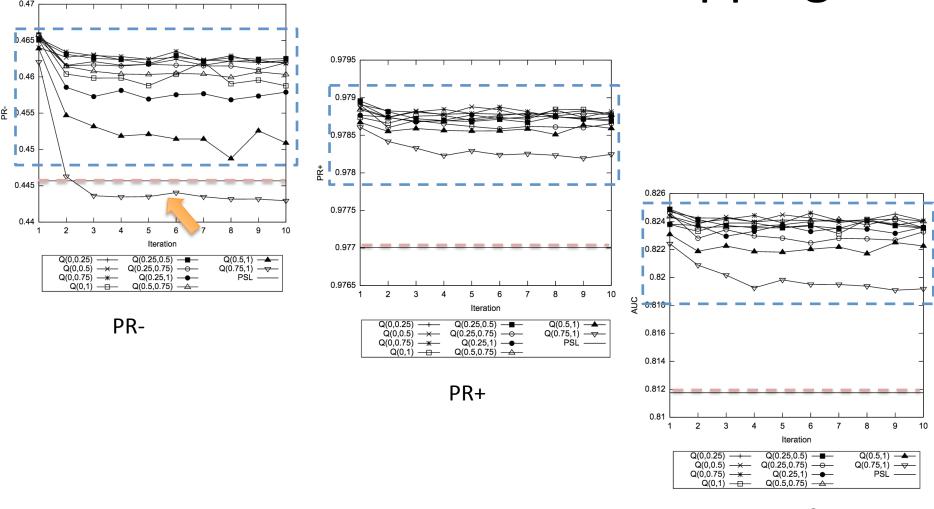
 $Q(X, Knows(A, X) \land Trusts(A, X), Knows(X, C) \land Trusts(X, C)) \land Knows(A, C) \rightarrow Trusts(A, C)$

PSL^Q Model

```
Transitive rules
(R#1)
              Knows(A, B) \land Trusts(A, B) \land Knows(B, C) \land Trusts(B, C) \land Knows(A, C) \rightarrow Trusts(A, C)
            Knows(A, B) \land \neg Trusts(A, B) \land Knows(B, C) \land Trusts(B, C) \land Knows(A, C) \rightarrow \neg Trusts(A, C)
(R#2)
            Knows(A, B) \land Trusts(A, B) \land Knows(B, C) \land \neg Trusts(B, C) \land Knows(A, C) \rightarrow \neg Trusts(A, C)
(R#3)
            Knows(A, B) \land \neg Trusts(A, B) \land Knows(B, C) \land \neg Trusts(B, C) \land Knows(A, C) \rightarrow Trusts(A, C)
(R#4)
                                                                  Cyclic rule
(R#5)
              Knows(A, B) \land Trusts(A, B) \land Knows(B, C) \land Trusts(B, C) \land Knows(C, A) \rightarrow Trusts(C, A)
                                                              Complementary rules
                                 Knows(A, B) \wedge Knows(B, A) \wedge Trusts(B, A) \rightarrow Trusts(A, B)
(R#6)
                               Knows(A, B) \land Knows(B, A) \land \neg Trusts(B, A) \rightarrow \neg Trusts(A, B)
(R \# 7)
                                       Knows(A, B) \land Average(\{Trusts\}) \rightarrow Trusts(A, B)
(R#8)
                                      Knows(A, B) \land Trusts(A, B) \rightarrow Average(\{Trusts\})
(R#9)
                                                      PSL^Q rules based on the transitive rules
           Q(X, Knows(A, X) \land Trusts(A, X), Knows(X, C) \land Trusts(X, C)) \land Knows(A, C) \rightarrow Trusts(A, C)
(R#10)
(R\#11)|Q(X,Knows(A,X) \land \neg Trusts(A,X),Knows(X,C) \land Trusts(X,C)) \land Knows(A,C) \rightarrow \neg Trusts(A,C)
(R\#12)|Q(X,Knows(A,X) \land Trusts(A,X),Knows(X,C) \land \neg Trusts(X,C)) \land Knows(A,C) \rightarrow \neg Trusts(A,C)
(R\#13)|Q(X,Knows(A,X) \land \neg Trusts(A,X),Knows(X,C) \land \neg Trusts(X,C)) \land Knows(A,C) \rightarrow Trusts(A,C)
                                                        PSL^Q rule based on the cyclic rule
```

 $Q(X, Knows(A, X) \land Trusts(A, X), Knows(X, C) \land Trusts(X, C)) \land Knows(C, A) \rightarrow Trusts(C, A)$

Effects of Quantifier Mapping



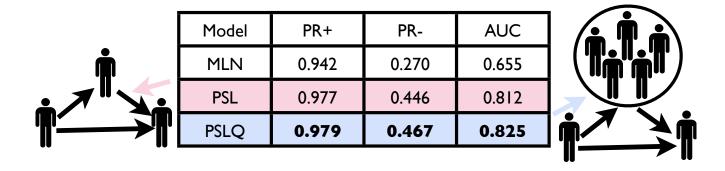
AUC



Experimental results

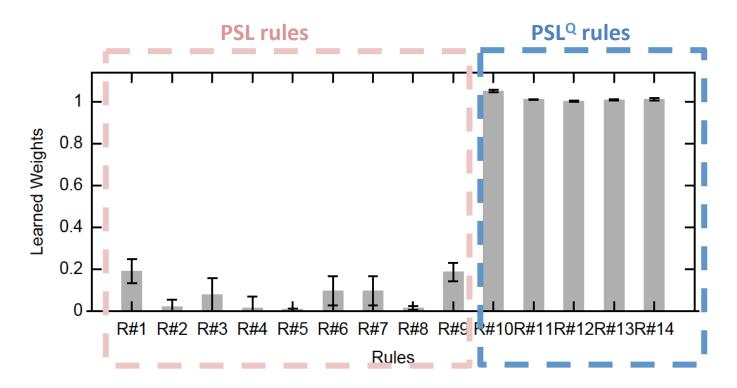
We systematically perform 8-fold cross-validation and to evaluate the results.

We first learn the weights of the rules based on 7/8 of the trust network and then apply the learned model on the remaining 1/8 to infer the trust/distrust relations.



statistically significant with a rejection threshold of 0.05

Rules' Weights



Using soft quantifiers not only improves the accuracy of trust and distrust predictions but also the rules containing soft quantifiers, i.e. rules 10-14, play a major part in this by dominating all other rules in terms of weight.



Future directions

- Besides social trust, many other AI applications could benefit from the use of soft quantifiers.
- We defined the semantics of a quantifier expression using the approach of Zadeh. Studying other approaches for quantifiers is a direction for our future work.
- Automatic way of interpreting the quantifier mapping
- New approaches of inference and weight learning for PSL^Q

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Collaborators



Martine De Cock



Lise Getoor



Marie-Francine Moens



Stephen Bach



Marjon Blondeel





ありがとう

Thank you.

See you at the poster session.

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